



# UNIVERSITÀ DEGLI STUDI DI PALERMO

<b>DEPARTMENT</b>	Scienze Psicologiche, Pedagogiche, dell'Esercizio Fisico e della Formazione		
<b>ACADEMIC YEAR</b>	2019/2020		
<b>BACHELOR'S DEGREE (BSC)</b>	EDUCATIONAL SCIENCE		
<b>INTEGRATED COURSE</b>	GAME TEACHING MEHODOLOGY/PLANNING, DOCUMENTATION AND EVALUATION IN CHILDHOOD - INTEGRATED COURSE		
<b>CODE</b>	20701		
<b>MODULES</b>	Yes		
<b>NUMBER OF MODULES</b>	2		
<b>SCIENTIFIC SECTOR(S)</b>	M-PED/03, M-PED/04		
<b>HEAD PROFESSOR(S)</b>	COMPAGNO GIUSEPPA	Professore Associato	Univ. di PALERMO
<b>OTHER PROFESSOR(S)</b>	LONGO LEONARDA	Professore Associato	Univ. di PALERMO
	COMPAGNO GIUSEPPA	Professore Associato	Univ. di PALERMO
<b>CREDITS</b>	12		
<b>PROPAEDEUTICAL SUBJECTS</b>			
<b>MUTUALIZATION</b>			
<b>YEAR</b>	3		
<b>TERM (SEMESTER)</b>	1° semester		
<b>ATTENDANCE</b>	Not mandatory		
<b>EVALUATION</b>	Out of 30		
<b>TEACHER OFFICE HOURS</b>	<p><b>COMPAGNO GIUSEPPA</b> Monday 15:30 17:00 Viale delle Scienze Ed. 15, III piano, stanza P013; aula Teams codice di accesso 9hon56f (ove necessario).</p> <p><b>LONGO LEONARDA</b> Friday 10:45 11:45 Viale delle Scienze Prenotazione OBBLIGATORIA per eventuali comunicazioni da parte del docente (sede ricevimento).</p>		

**DOCENTE:** Prof.ssa GIUSEPPA COMPAGNO

<b>PREREQUISITES</b>	
<b>LEARNING OUTCOMES</b>	
<b>ASSESSMENT METHODS</b>	
<b>TEACHING METHODS</b>	

**MODULE**  
**GAME TEACHING METHODOLOGY WITH WORKSHOP**

*Prof.ssa GIUSEPPA COMPAGNO*

**SUGGESTED BIBLIOGRAPHY**

P. Lucisano, A. Salerni, P. Sposetti (2013), Didattica e conoscenza. Riflessioni e proposte sull'apprendere e l'insegnare, Roma: Carocci

R. Quaglia, L.E. Prino, E. Sclavo (2009), Il gioco nella didattica, Trento: Erickson.

G. Cappuccio, G. Compagno (2015), La MENTE in GIOCO. Percorsi didattici tra Neuroeducation e Media Education, Roma: Aracne.

<b>AMBIT</b>	10677-Attività formative affini o integrative  50076-Discipline pedagogiche e metodologico-didattiche
<b>INDIVIDUAL STUDY (Hrs)</b>	120
<b>COURSE ACTIVITY (Hrs)</b>	30

**EDUCATIONAL OBJECTIVES OF THE MODULE**

The course aims to propose a recognition of theories, evolutionary lines, as well as an analysis of the models,

of the methods of ludic teaching as well as knowledge e

the application of strategies and techniques of playful educational design.

We also aim

- to know how to implement a playful and inclusive teaching attentive to the different needs of pupils

- to be able to manage the different phases of the play-teaching practice (planning, action, evaluation, research)

- to formulate educational objectives and to decline competences in levels or goals

- to know how to enhance the neuro-intellectual specificities of pupils in practice teaching.

**SYLLABUS**

<b>Hrs</b>	<b>Frontal teaching</b>
5	Introduction to the course. The construction of the educational experience Epistemological lines and key constructs of playful teaching. The game between Pedagogy and Didactics
5	Game theories and models of playful teaching. Recreational didactic strategies: methodologies, contexts, spaces.
5	Elements of playful neurodidactics. Play-theatrical teaching.
5	How to plan ludic teaching interventions: - context analysis - intervention analysis - objectives and skills - teaching design
<b>Hrs</b>	<b>Practice</b>
10	Game Teaching Design

**MODULE**  
**PLANNING, DOCUMENTATION AND EVALUATION IN CHILDHOOD**

*Prof.ssa LEONARDA LONGO*

**SUGGESTED BIBLIOGRAPHY**

Torre, E.M. (2014). Dalla progettazione alla valutazione. Modelli e metodi per educatori e formatori. Roma: Carocci.  
Cappuccio, G. (2008). Progettare percorsi educativo-didattici al nido. Parma: Edizioni Junior.

L'elenco definitivo dei testi sarà integrato con dispense fornite dal docente o disponibili in rete.  
The final list of the texts will be supplemented with handouts provided by the professor in charge or available on the network.

<b>AMBIT</b>	50076-Discipline pedagogiche e metodologico-didattiche
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<b>INDIVIDUAL STUDY (Hrs)</b>	120
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<b>COURSE ACTIVITY (Hrs)</b>	30
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**EDUCATIONAL OBJECTIVES OF THE MODULE**

- Promoting reflection and analysis of the professional aspects of the educator in children's services
- Promote the acquisition of critical ability and competence in different fields: the observation of the context and the child, pedagogical and educational design, documentation, evaluation.
- Encourage experimentation of acquired knowledge and expertise in the design, documentation and evaluation of educational actions in children's services

**SYLLABUS**

<b>Hrs</b>	<b>Frontal teaching</b>
2	Reflection and analysis of the professional aspects of the educator in children's services
5	Design, documentation and evaluation of educational and educational interventions
5	From the needs analysis to the formulation of the objectives
5	Interventions's organization and project's drafting
8	The assessment plan: models, phases, tools
<b>Hrs</b>	<b>Practice</b>
5	Planning and structuring of an educational project with particular reference to documentation and evaluation tools in children's services